

# Panama Tecchnology Universidad (UTP)

School of Computer Science Sillabus 2023-I

### 1. COURSE

CS262. Machine learning (Elective)

### 2. GENERAL INFORMATION

2.1 Course : CS262. Machine learning

**2.2 Semester** :  $7^{mo}$  Semestre.

**2.3 Credits** : 4

**2.4 Horas** : 2 HT; 4 HP;

2.5 Duration of the period : 16 weeks
2.6 Type of course : Elective
2.7 Learning modality : Blended

**2.8 Prerrequisites** : CS261. Intelligent Systems.  $(6^{th} \text{ Sem}) \text{ CS261}$ . Intelligent Systems.  $(6^{th} \text{ Sem})$ 

# 3. PROFESSORS

Meetings after coordination with the professor

### 4. INTRODUCTION TO THE COURSE

Write justification for this course here ...

#### 5. GOALS

- Write your first goal here.
- Write your second goal here.
- Just in case you need more goals write them here

### 6. COMPETENCES

1) Analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions. (Familiarity)

### 7. TOPICS

Unit 1: title for the unit goes here (5)		
Competences Expected:		
Topics	Learning Outcomes	
• Topic1	• Learning outcome1 [Levelforthislearningoutcome].	
• Topic2	• Apply computing in complex problems [Usage].	
• Topic3	• Create a search engine [Assessment].	
	• Study data structures [Familiarity].	
Readings: [Bibitem1], [Bibitem2]		

Unit 2: another unit goes here (1) Competences Expected:	
Topics	Learning Outcomes
• Topic1	• Learning outcome xyz [Levelforthislearningoutcome].
Readings: [Bibitem3], [Bibitem1]	·

### 8. WORKPLAN

## 8.1 Methodology

Individual and team participation is encouraged to present their ideas, motivating them with additional points in the different stages of the course evaluation.

# 8.2 Theory Sessions

The theory sessions are held in master classes with activities including active learning and roleplay to allow students to internalize the concepts.

#### 8.3 Practical Sessions

The practical sessions are held in class where a series of exercises and/or practical concepts are developed through problem solving, problem solving, specific exercises and/or in application contexts.

# 9. EVALUATION SYSTEM

\*\*\*\*\*\* EVALUATION MISSING \*\*\*\*\*\*\*

### 10. BASIC BIBLIOGRAPHY