San Pablo Catholic University (UCSP) Undergraduate Program in Computer Science SILABO



CS272. Databases II (Mandatory)

1. General information

1.1 School : Ciencia de la Computación 1.2 Course : CS272. Databases II

1.3 Semester : 5^{to} Semestre.

1.4 Prerrequisites : CS271. Databases I. (4^{th} Sem)

1.5 Type of course : Mandatory
1.6 Learning modality : Face to face
1.7 Horas : 1 HT; 2 HP; 2 HL;

1.8 Credits : 3

2. Professors

3. Course foundation

Information Management (IM) plays a leading role in almost every area where computers are used. This area includes the capture, digitization, representation, organization, transformation and presentation of information; Algorithms to improve the efficiency and effectiveness of access and update of stored information, data modeling and abstraction, and physical file storage techniques.

It also covers information security, privacy, integrity and protection in a shared environment. Students need to be able to develop conceptual and physical data models, determine which IM methods and techniques are appropriate for a given problem, and be able to select and implement an appropriate IM solution that reflects all applicable constraints, including scalability and Usability.

4. Summary

1. Physical Database Design 2. Transaction Processing 3. Information Storage and Retrieval 4. Distributed Databases

5. Generales Goals

- To make the student understand the different applications that the databases have, in the different areas of knowledge.
- Show appropriate ways of storing information based on their various approaches and their subsequent retrieval of information.

6. Contribution to Outcomes

This discipline contributes to the achievement of the following outcomes:

- b) An ability to design and conduct experiments, as well as to analyze and interpret data. (Assessment)
- e) Understand correctly the professional, ethical, legal, security and social implications of the profession. (Assessment)
- i) An ability to use the techniques, skills, and modern computing tools necessary for computing practice. (Assessment)
- j) Apply the mathematical basis, principles of algorithms and the theory of Computer Science in the modeling and design of computational systems in such a way as to demonstrate understanding of the equilibrium points involved in the chosen option. (Assessment)

7. Content

UNIT 1: Physical Database Design (10) Competences: b,j Content Generales Goals • Storage and file structure • Explain the concepts of records, record types, and files, as well as the different techniques for placing • Indexed files file records on disk [Usage] • Hashed files • Give examples of the application of primary, secondary, and clustering indexes [Usage] • Signature files • Distinguish between a non-dense index and a dense • B-trees index [Usage] • Files with dense index • Implement dynamic multilevel indexes using B-trees • Files with variable length records [Usage] • Explain the theory and application of internal and • Database efficiency and tuning external hashing techniques [Usage] • Use hashing to facilitate dynamic file expansion [Usage • Describe the relationships among hashing, compression, and efficient database searches [Usage] • Evaluate costs and benefits of various hashing schemes [Usage] • Explain how physical database design affects database transaction efficiency [Usage] Readings: Burleson (2004), Celko (2005)

UNIT 2: Transaction Processing (12)		
Competences: b,j		
Content	Generales Goals	
 Transactions Failure and recovery Concurrency control Interaction of transaction management with storage, especially buffering 	 Create a transaction by embedding SQL into an application program [Usage] Explain the concept of implicit commits [Usage] Describe the issues specific to efficient transaction execution [Usage] Explain when and why rollback is needed and how logging assures proper rollback [Usage] Explain the effect of different isolation levels on the concurrency control mechanisms [Usage] Choose the proper isolation level for implementing a specified transaction protocol [Usage] Identify appropriate transaction boundaries in application programs [Usage] 	
Readings: Philip A. Bernstein (1997), Ramez Elmasri (2004)		

NIT 3: Information Storage and Retrieval (10)	
ompetences: b,j	Generales Goals
• Documents, electronic publishing, markup, and markup languages	 Explain basic information storage and retrieval co- cepts [Usage]
• Tries, inverted files, PAT trees, signature files, indexing	• Describe what issues are specific to efficient information retrieval [Usage]
$\bullet \ \ {\it Morphological analysis}, stemming, phrases, stop \ lists$	• Give applications of alternative search strategies an
• Term frequency distributions, uncertainty, fuzziness, weighting	explain why the particular search strategy is appropriate for the application [Usage]
• Vector space, probabilistic, logical, and advanced models	 Design and implement a small to medium size in formation storage and retrieval system, or digital l brary [Usage]
\bullet Information needs, relevance, evaluation, effectiveness	Describe some of the technical solutions to the prob- lems related to archiving and preserving information in a digital library [Usage]
\bullet The sauri, ontologies, classification and categorization, metadata	
• Bibliographic information, bibliometrics, citations	
• Routing and (community) filtering	
• Multimedia search, information seeking behavior, user modeling, feedback	
\bullet Information summarization and visualization	
• Faceted search (e.g., using citations, keywords, classification schemes)	
• Digital libraries	
• Digitization, storage, interchange, digital objects, composites, and packages	
Metadata and cataloging	
• Naming, repositories, archives	
• Archiving and preservation, integrity	
• Spaces (conceptual, geographical, 2/3D, VR)	
• Architectures (agents, buses, wrappers/mediators), interoperability	
• Services (searching, linking, browsing, and so forth)	
• Intellectual property rights management, privacy, and protection (watermarking)	

UNIT 4: Distributed Databases (36) Competences: b,j Content Generales Goals • Distributed DBMS • Explain the techniques used for data fragmentation, replication, and allocation during the distributed - Distributed data storage database design process [Usage] Distributed query processing • Evaluate simple strategies for executing a distributed - Distributed transaction model query to select the strategy that minimizes the Homogeneous and heterogeneous solutions amount of data transfer [Usage] Client-server distributed databases • Explain how the two-phase commit protocol is used to deal with committing a transaction that accesses • Parallel DBMS databases stored on multiple nodes [Usage] - Parallel DBMS architectures: shared memory, • Describe distributed concurrency control based on shared disk, shared nothing; the distinguished copy techniques and the voting - Speedup and scale-up, e.g., use of the MapRemethod [Usage] duce processing model • Describe the three levels of software in the client-- Data replication and weak consistency models server model [Usage]

Readings: M. Tamer Ozsu (1999)

8. Methodology

El profesor del curso presentará clases teóricas de los temas señalados en el programa propiciando la intervención de los alumnos.

El profesor del curso presentará demostraciones para fundamentar clases teóricas.

El profesor y los alumnos realizarán prácticas

Los alumnos deberán asistir a clase habiendo leído lo que el profesor va a presentar. De esta manera se facilitará la comprensión y los estudiantes estarán en mejores condiciones de hacer consultas en clase.

9. Assessment

Continuous Assessment 1 : 20 %

Partial Exam : 30 %

Continuous Assessment 2 : 20 %

Final exam : 30%

References

Burleson, Donald K. (2004). Physical Database Design Using Oracle. CRC Press.

Celko, Joe (2005). Joe Celko's SQL Programming Style. Elsevier.

M. Tamor Oggy, Patrick Voldwing (1999). Principles of Distribute.

M. Tamer Ozsu, Patrick Valduriez (1999). Principles of Distributed Database Systems, Second Edition. Prentice Hall. Peter Brusilovsky Alfred Kobsa, Julita Vassileva (1998). Adaptive Hypertext and Hypermedia, First Edition. Springer. Philip A. Bernstein, Eric Newcomer (1997). Principles of Transaction Processing, First Edition. Morgan Kaufmann. Ramez Elmasri, Shamkant B. Navathe (2004). Fundamentals of Database Systems, Fourth Edition. Addison Wesley.