



**National University of Engineering (UNI)**  
School of Computer Science  
Syllabus 2026-I

**1. COURSE**

MA102FCCS. Differential Calculus (Mandatory)

**2. GENERAL INFORMATION**

|                                   |                                    |
|-----------------------------------|------------------------------------|
| <b>2.1 Course</b>                 | : MA102FCCS. Differential Calculus |
| <b>2.2 Semester</b>               | : 1 <sup>st</sup> Semester         |
| <b>2.3 Credits</b>                | : 5                                |
| <b>2.4 Horas</b>                  | : 4 HT; 2 HP;                      |
| <b>2.5 Duration of the period</b> | : 16 weeks                         |
| <b>2.6 Type of course</b>         | : Mandatory                        |
| <b>2.7 Learning modality</b>      | : Face to face                     |
| <b>2.8 Prerequisites</b>          | : None                             |

**3. PROFESSORS**

Meetings after coordination with the professor

**4. INTRODUCTION TO THE COURSE**

Differential calculus is a fundamental tool in computer science for understanding and modeling change. This course introduces the main concepts of differential calculus, including limits, derivatives, applications of the derivative, and optimization.

**5. GOALS**

- Understand the concept of a limit and its application to calculating derivatives.
- Apply differentiation rules to calculate derivatives of various functions.
- Use the derivative to solve optimization problems, rates of change, and function analysis.

**6. COMPETENCES**

- 1) Analyze a complex computing problem and apply principles of computing and other relevant disciplines to identify solutions. (Assessment)

**AG-C07)** Computing Knowledge: Applies appropriate knowledge of mathematics, science, and computing. (Assessment)

- 6) Apply computer science theory and software development fundamentals to produce computing-based solutions. (Usage)

**AG-C08)** Problem Analysis: Identifies, formulates, and analyzes complex computing problems. (Usage)

**AG-C11)** Tool Usage: Applies modern computing tools in problem-solving. (Familiarity)

**7. TOPICS**

| <b>Unit 1: Functions and Limits (6 hours)</b>  |   |
|--|---|
| <b>Competences Expected: 1,6,AG-C07</b>  |   |
| Topics   | Learning Outcomes   |
| <ul style="list-style-type: none"> <li>• Review of functions.</li> <li>• Definition of a limit.</li> <li>• Properties of limits.</li> <li>• Limits involving infinity.</li> <li>• Continuity.</li> </ul> | <ul style="list-style-type: none"> <li>• Evaluate limits graphically and numerically. [Familiarizarse (<i>Familiarity</i>)]</li> <li>• Apply the properties of limits to evaluate limits algebraically. [Usar (<i>Usage</i>)]</li> <li>• Determine the continuity of a function. [Evaluar (<i>Assessment</i>)]</li> </ul> |
| <b>Readings :</b> [Ste15], [LE14]  |   |

| <b>Unit 2: The Derivative (6 hours)</b>  |   |
|--|---|
| <b>Competences Expected: 1,6,AG-C07</b>  |   |
| Topics   | Learning Outcomes   |
| <ul style="list-style-type: none"> <li>• Definition of the derivative.</li> <li>• Geometric interpretation of the derivative.</li> <li>• Derivatives of polynomial and exponential functions.</li> <li>• Differentiation rules: sum, product, quotient, and chain rule.</li> </ul> | <ul style="list-style-type: none"> <li>• Calculate the derivative of a function using the definition. [Familiarizarse (<i>Familiarity</i>)]</li> <li>• Interpret the derivative as the slope of the tangent line. [Usar (<i>Usage</i>)]</li> <li>• Apply differentiation rules to find derivatives of functions. [Evaluar (<i>Assessment</i>)]</li> </ul> |
| <b>Readings :</b> [Ste15], [LE14]  |   |

| <b>Unit 3: Applications of the Derivative (12 hours)</b>  |  |
|---|--|
| <b>Competences Expected: 1,6,AG-C07</b>   |  |
| Topics  | Learning Outcomes  |
| <ul style="list-style-type: none"> <li>• Related rates.</li> <li>• Maximum and minimum values.</li> <li>• Mean Value Theorem.</li> <li>• Concavity and inflection points.</li> <li>• Optimization.</li> </ul> | <ul style="list-style-type: none"> <li>• Solve related rates problems. [Familiarizarse (<i>Familiarity</i>)]</li> <li>• Find maximum and minimum values of a function. [Usar (<i>Usage</i>)]</li> <li>• Apply the Mean Value Theorem. [Evaluar (<i>Assessment</i>)]</li> <li>• Determine the concavity and inflection points of a function. [Evaluar (<i>Assessment</i>)]</li> <li>• Solve optimization problems. [Evaluar (<i>Assessment</i>)]</li> </ul> |
| <b>Readings :</b> [Ste15], [LE14]   |  |

| Unit 4: Transcendental Functions (12 hours)   |  |
|---|--|
| Competences Expected: 1,6,AG-C07  |  |
| Topics  | Learning Outcomes  |
| <ul style="list-style-type: none"> <li>• Inverse trigonometric functions.</li> <li>• Hyperbolic functions.</li> <li>• Derivatives of inverse trigonometric and hyperbolic functions.</li> </ul> | <ul style="list-style-type: none"> <li>• Evaluate inverse trigonometric functions. [Familiarize (<i>Familiarity</i>)]</li> <li>• Define and manipulate hyperbolic functions. [Usar (<i>Usage</i>)]</li> <li>• Differentiate inverse trigonometric and hyperbolic functions. [Evaluar (<i>Assessment</i>)]</li> </ul> |
| Readings : [Ste15], [LE14]  |  |

| Unit 5: Applications in Computing (12 hours)   |  |
|--|--|
| Competences Expected: 1,6,AG-C07   |  |
| Topics   | Learning Outcomes  |
| <ul style="list-style-type: none"> <li>• Algorithm optimization.</li> <li>• Modeling dynamic systems.</li> <li>• Machine learning (e.g., gradient descent).</li> </ul> | <ul style="list-style-type: none"> <li>• Use derivatives to optimize algorithms. [Familiarize (<i>Familiarity</i>)]</li> <li>• Model dynamic systems using differential equations. [Usar (<i>Usage</i>)]</li> <li>• Apply differential calculus in machine learning algorithms. [Evaluar (<i>Assessment</i>)]</li> </ul> |
| Readings : [Ste15]   |  |

## 8. WORKPLAN

### 8.1 Methodology

Individual and team participation is encouraged to present their ideas, motivating them with additional points in the different stages of the course evaluation.

### 8.2 Theory Sessions

The theory sessions are held in master classes with activities including active learning and roleplay to allow students to internalize the concepts.

### 8.3 Practical Sessions

The practical sessions are held in class where a series of exercises and/or practical concepts are developed through problem solving, problem solving, specific exercises and/or in application contexts.

## 9. EVALUATION SYSTEM

\*\*\*\*\* EVALUATION MISSING \*\*\*\*\*

## 10. BASIC BIBLIOGRAPHY

[LE14] Ron Larson and Bruce H. Edwards. *Calculus*. Cengage Learning, 2014.

[Ste15] James Stewart. *Calculus: Early Transcendentals*. Cengage Learning, 2015.